



Old Dalby C of E Primary School

Topic planning, Class 1, Year A

Due to the nature of some objectives they can be covered in any topic during the year and so have been left out of the rolling programme to give teachers the freedom to cover when they deem it suitable. They are likely to find that they are repeated throughout the year which will consolidate skills and provide the opportunity to apply them.

These objectives are:

ART

- *to use a range of materials creatively to design and make products
- *to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination
- *to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space
- *about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.

Computing

- *recognise common uses of information technology beyond school
- *use technology safely and respectfully, keeping personal information private; identify where to go for help and support when they have concerns about content or contact on the internet or other online technologies.

DT

Design

- *design purposeful, functional, appealing products for themselves and other users based on design criteria
- *generate, develop, model and communicate their ideas through talking, drawing, templates, mock-ups and, where appropriate, information and communication technology

Make

- *select from and use a range of tools and equipment to perform practical tasks [for example, cutting, shaping, joining and finishing]
- *select from and use a wide range of materials and components, including construction materials, textiles and ingredients, according to their characteristics

Evaluate

- *explore and evaluate a range of existing products
- *evaluate their ideas and products against design criteria

MUSIC

- *use their voices expressively and creatively by singing songs and speaking chants and rhymes
- *play untuned instruments musically

Working scientifically

During years 1 and 2, pupils should be taught to use the following practical scientific methods, processes and skills through the teaching of the programme of study content:

- asking simple questions and recognising that they can be answered in different ways
 - observing closely, using simple equipment
 - performing simple tests
 - identifying and classifying
 - using their observations and ideas to suggest answers to questions
- gathering and recording data to help in answering questions.

- Maps
- Directions
- Beebots

- Making boats- sinking and floating

Pirates & Princesses

- Dancing- ball dancing
- Creating own dress or pirate outfit/tiaras and hats
- Paintings of boats
- Flag designs for ships
- Making carriages
- Emotion music e.g. Music to walk plank, music to walk into ball etc.

A few ideas to get you started...

- Postcards
- Instructions for scrubbing the deck!
- Role play- castle/ shipwreck
- Drama
- Cinderella & other princesses
- Jake and the Neverland Pirates
- Peter Pan and Captain Hook

Class 1

Year A

autumn 1

Compulsory objectives for the topic:

- **Geography-**

use simple compass directions (North, South, East and West) and locational and directional language [for example, near and far; left and right], to describe the location of features and routes on a map

- **PE-** Dance

perform dances using simple movement patterns

- **RE-**

See syllabus on staff shared

Why do we have friends?

- **SEAL-**

See syllabus on staff shared

New Beginnings

- Nativity
- Christmas Story
- Role play
- Learning songs
- Traditions compared to other faiths

- Bible Stories focusing on Noah- flood, ark, animals
- Learn song
- Create masks and preschool watch

- Write a list of animals on ark
- List of supplies
- Write the message God sent to Noah

Noah & Christmas

A few ideas to get you started...

- Counting in 2's
- Doubling, halving
- Sharing food
- Weight of animals- compare

- Christmas crafts
- Make sleigh
- Instructions for making snowmen
- Counting presents
- Letters to Santa

Class 1

Year A

autumn 2

Compulsory objectives for the topic:

- **PE-** Gymnastics
master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities
- **RE-**
See syllabus on staff shared
What's Happening?
- **SEAL-**
See syllabus on staff shared
Getting on and falling out

- Write menu for dinosaurs (use names of carnivores and herbivores)
- Exploring dinosaur lands; what would we see, what would we do?
- Harry & the Bucketful of Dinosaurs

- Design own dinosaur
- Design a dinosaur trap
- Collage a land
- Create music for dinosaurs
- Learn Dinosaur Stomp song and actions

- Role play with dinosaur set
- Create own map
- Diff dances-creating different animals

Dinosaurs

A few ideas to get you started...

- Grouping by characteristics-
data handling
- Size

Class 1

Year A

spring 1

Compulsory objectives for the topic:

- **PE-** Games
participate in team games, developing simple tactics for attacking and defending
- **RE-**
See syllabus on staff shared
Boys in Trouble
- **SEAL-**
See syllabus on staff shared
Going for Goals

- Healthy living- what do our bodies need
- Healthy food
- Balanced diet
- Cooking
- Understand where food comes from
- Shopping lists

- Pond dipping
- Life cycles
- Brooksby Farm visit- lambing

- Role play- vets, doctors
- Instructions for caring for pets or our teeth
- Visitors- write questions to ask

- Straws- skeleton collages
- Labelling parts of body
- Using our senses- experiment

Living Things

A few ideas to get you started...

- Animals including humans- baby and adults
- Carnivores, herbivores etc.

Class 1

Year A

spring 2

Compulsory objectives for the topic:

- **Cooking and nutrition-**

 - *use the basic principles of a healthy and varied diet to prepare dishes

 - *understand where food comes from.

- **PE- Games**

 - participate in team games, developing simple tactics for attacking and defending

- **RE-**

 - See syllabus on staff shared

 - What is it like? My senses

- **Science-**

 - *identify and name a variety of common animals including fish, amphibians, reptiles, birds and mammals

 - *identify and name a variety of common animals that are carnivores, herbivores and omnivores

 - *describe and compare the structure of a variety of common animals (fish, amphibians, reptiles, birds and mammals, including pets)

 - *identify, name, draw and label the basic parts of the human body and say which part of the body is associated with each sense.

- **SEAL-**

 - See syllabus on staff shared

 - Good to be me

- Paint favourite toy
- Make stories up about their toys- what adventures can they go on?
- Poetry

- Beebots, programming
- Moving toys- old and new
- Toy museum- Melton Carnegie?

- Role play- toy shop, factory
- Film 'Robots', 'Toy Story'- use scenes and characters
- Character description

Toys

- Materials- name them and give properties
- Group materials
- Use to design and build toys

A few ideas to get you started...

- Changes within living memories; phones and computers, gadgets etc.

Class 1

Year A

summer

Compulsory objectives for the topic:

- **Computing**

- *create and debug simple programs

- *use logical reasoning to predict the behaviour of simple programs

- **History-**

- *changes within living memory. Where appropriate, these should be used to reveal aspects of change in national life

- **PE- Athletics**

- master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities

- **RE-**

- See syllabus on staff shared

- *Why do we need to be responsible?

- *What makes a word special?

- **Science-**

- *distinguish between an object and the material from which it is made

- *identify and name a variety of everyday materials, including wood, plastic, glass, *metal, water, and rock

- describe the simple physical properties of a variety of everyday materials

- *compare and group together a variety of everyday materials on the basis of their simple physical properties.

- **SEAL-**
See syllabus on staff shared
Relationships
Changes